

| TALENT ACQUISITION REQUEST {TAR} | | |
|----------------------------------|---|--|
| Position | Process Engineer | |
| No of positions | 1 | |
| Department | Process Engineering | |
| Type of Job | Fixed Term employment (Approx. 6 months – extendable) | |

| 1. | Reporting to | HoD |
|----|---------------------------|--|
| 2. | Preferred Age | ~ 35 years |
| 3. | Educational Qualification | B.E / B.Tech (Chemical) |
| 4. | Experience | 8-12 years of experience in Process design engineering |

5 **Job Description:**

Projects (FEED/EPC): Fertilizers & Petrochemicals

- A. Experience of detail engineering in EPC companies
- B. Hands on experience about all major activities related to Process design engineering
- C. Sound knowledge about Process software and good exposure to International codes & standards
- D. Should be a Self-motivated team player who can fulfill assigned responsibilities on independent caliber
- E. Sound oral & written communication skill

6 Key Responsibilities:

- A. Originate, update, or revise process and/or basic engineering documents:
 - BEDD, Design Basis, Block flow diagram (BFD), Equipment List, Process Flow
 Diagram (PFD), Heat & Mass balance, Material Selection Diagram (MSD), Utility
 Flow Diagram (UFD), Utility datasheets, Utility summary, Catalyst & Chemical
 Summary, Effluent & Emission list, Tie-in list, P&ID, Hydraulics & Line sizing,
 Pump/Comp./Vessel/Column /Heat exchanger sizing, Process datasheets,
 Hazardous area classification, Control valve sizing, Safety valves sizing, Flare header
 sizing etc.
- B. Strong experience of developing detail P&ID (Process & Utility); good know-how about process control, Cause & Effect diagrams
- C. Conceptualization & designing various 'Utility & Off-sites' facilities
- D. Review of vendor documents (engineering documents/drawings, operation and maintenance manuals etc.)

Software Skills:

ASPEN PLUS, PRO II, HTRI, FLARE NET, AFT FATHOM (or equivalent), AFT ARROW (or equivalent), Microsoft Office (MS), AutoCAD

Optional: SPPID, Visual Basic